

# GREENVILLE YMCA – YOUTH SOCCER

## SNAPSHOT OF LOCAL LEAGUE RULES FOR UNDER 5 & UNDER 6 (4 versus 4) GAMES

09/09

This is not a comprehensive definition of the rules, only a summary. All rules are to be based upon the principles of the FIFA Laws of the Game with modifications allowed for players under 16 years old.

### **LAW 1 – THE FIELD:**

- A. Recommended dimensions: **20 yards by 30 yards**
- B. Field Markings to include touchlines, halfway line, goal lines, and;
  - 1) Center Mark with a **5 yard radius Center Circle**.
  - 2) Goal Area **arc measuring 8 yards wide and 3 yards deep**
  - 3) Penalty Area and Penalty Mark are not used
  - 4) Corners marked with 2 foot radius arc and orange flags.
- C. Goals: **4 feet high by 6 feet wide** with net in good condition

### **LAW 2 – THE BALL:**

**Size three (3) ball**, properly inflated, in good condition (home team).

### **LAW 3 – PLAYERS:**

- A. Each team will have **at least 3 and a maximum of 4 players** on the playing field at any one time.
- B. Each player to be given opportunity to play at least 50% of game.
- C. **No Goal Keeper or stationary defender used. A roaming defender may be used but must move with the flow of the ball. After second warning is issued by the referee for rule violation, an indirect kick from mid-field will be awarded to the opposing team for each subsequent violation.**
- D. Unlimited substitutions may be made **at any stoppage of play** with permission from Referee.

### **LAW 4 – PLAYERS EQUIPMENT:**

- A. YMCA provided jerseys to be worn on top of all other clothing and must be tucked in. If the opposing team jerseys are of same color, then the home team must put on pinnies over jersey.
- B. Tennis shoes or soft cleated soccer shoes.
- C. Proper shin-guards are mandatory, worn under the sock.
- D. Absolutely no jewelry (includes ear rings), wristwatches, or casts.

### **LAW 5 – REFEREE:**

- A. Scheduled by YMCA. USSF **Grade 9 Referee certification** desired.
- B. Enforces the Laws of the Game, keeps time and game report, stops play for foul or injury, determines if field and equipment appear safe, stops game if needed, may require Coach to leave field for improper conduct, gives advantage when warranted, determines proper restart, has final decision on play and fouls.
- C. Holds pre-game meeting with Coaches and Players.
- D. Indicates direction of play after each whistle or stoppage of play
- E. May correct a decision if ball has not yet been put back into play.
- F. Referee may decide to stop the game for weather. Play continues if cold or light rain. Any indication of lightning = immediate stop.
- G. Referee to report all misconduct to the league.

**LAW 6 – REFEREE LINESMAN:** **Not used** in Under 6, 4 V 4.

### **LAW 7 – DURATION OF THE GAME:**

- A. Four continuous **10 minute quarters** with breaks given between quarters (2 minutes) and at half time (5 minutes).
- B. Referee to deduct time from game if start is delayed by more than 5 minutes (waiting on players, etc) to prevent delay to next game.

### **LAW 8 – START OF PLAY:**

- A. Referee to toss coin and give the call to visiting team captain. **Winner has choice of goal.** Other team kicks off to start game.

- B. Game starts by player kicking ball forward from Center Mark. Opposing team must be outside center circle until ball is played.
- C. After a score, opposing team kicks off in the same manner.
- D. At half time, teams change ends and opposite team kicks-off.
- E. **A goal may not be scored directly from a kick-off (no Goalie).**

### **LAW 9 – BALL IN AND OUT OF PLAY:**

The ball is in play at all times except for:

- 1) When ball has wholly crossed a goal line or touchline.
- 2) When game has been stopped by the Referee. Referee to use best effort to stop play when there is a risk of injury due to fallen players kicking at the ball or being near active play on ball.

### **LAW 10 – METHOD OF SCORING:**

- A. **Goals must be scored from outside the Goal Area arc. Referee to disallow goal (goal kick restart) if attackers score from within arc.**
- B. Defenders may enter Goal Area arc to play the ball out but cannot use hands. Defenders shall not be 'set' within Goal Area and defensive walls shall not be formed inside the arc line. Goals scored within arc by defenders (own net) count.
- C. **Three attackers must be on the attack-side of field to score. Referee to use best effort to confirm number of attackers.**
- D. Ball must wholly cross goal line between goal posts.
- E. Referee should point at Center Mark to indicate a scored goal.
- F. Scores shall not be kept or recorded.

**LAW 11 – OFFSIDE:** **Not used** in Under 6, 4 V 4.

### **LAW 12 – FOULS AND MISCONDUCT:**

- A. Fouls include hitting, kicking, tripping, jumping upon, charging, pushing, holding, handling or other dangerous or non-sportsmanlike conduct. **No sliding tackles allowed for Under 6.**
- B. Deliberate ball "handling" (hand or arm) for the purpose of gaining control of the ball or preventing a score is a foul. Protecting oneself from a hard kicked ball is not a foul.
- C. Referee indicates a foul by whistle and gives the direction of the free kick being awarded. All fouls will be explained to the offending player, and a free kick is awarded to the other team.
- D. When a free kick is taken, the kicker cannot be the first player to re-touch the ball. "Two touches" on a kick-off or free kick is a foul.
- E. **Players may be warned (yellow card) for unsporting behavior, dissent, repeatedly breaking rules, delaying restarts, not respecting required distances, and leaving/entering field without Referee permission.**
- F. **Referee may "send-off" (red card) players for serious foul play, violent conduct, spitting at others, denying an obvious goal by handling (except for Keeper) or by foul, insulting or abusive language or gestures, or by receiving two cautions in same game. Player must leave the vicinity of the game.**

### **LAW 13 – FREE KICKS:**

- A. **All free kicks in 4 V 4 shall be "indirect",** meaning a goal can only be scored if the ball subsequently touches another player before it enters the goal.
- B. Opposing team must be at least **5 yards** from the spot of the free kick. **Referee to direct players to step back if too close.**
- C. **Kicker shall wait on Referee to signal the start of the free kick.**
- D. No free kicks shall be taken within the Goal Area.

**LAW 14 – PENALTY KICK:** **Not used** in Under 6, 4 V 4.

### **LAW 15 – THROW-INS:**

- A. Used when the ball is kicked out of play across a sideline. Throw-in to be taken where indicated by the Referee.
- B. Player must have both feet in contact with the ground on or behind the touchline while making the throw. Player to use both hands to deliver the ball from behind and over the head.
- C. Defenders must be **2 yards** from thrower.
- D. **A second attempt shall be allowed for a bad throw-in. Referee shall briefly explain proper technique. After two failed attempts possession shall be given to the other team for a throw-in.**
- E. Thrower cannot be the first to re-touch the ball (foul).
- F. A goal may not be scored directly from a Throw-in.

### **LAW 16 – GOAL KICK:**

- A. When an attacking player kicks the ball out of play across the goal line, a goal kick is awarded to the defending team. Referee should indicate by pointing at the goal area.
- B. **The goal kick shall be taken within 2 to 3 yards of the defender's goal line anywhere across the width of the field of play at the nearest point from where the ball crossed the goal line. Any defending team player may take the kick. Ball must move forward.**
- C. Attackers must be at least **5 yards** from the kick. **Referee to direct players to step back if too close.**
- D. **A goal may not be scored directly from a Goal Kick (no Goalie).**

### **LAW 17 – CORNER KICK:**

- A. When a defending player kicks the ball out of play across the goal line, a corner kick is awarded to the attacking team. Referee should indicate by pointing at the corner to be used.
- B. The ball is placed on the corner arc nearest the side where it went out. Corner Flag may not be moved.
- C. The defending team must be at least **5 yards** from the corner arc. **Referee to direct players to step back if too close.**
- D. A goal may be scored directly by a Corner Kick.

### **LAW 18 – COACHES and PARENTS:**

- A. No tobacco products or alcoholic beverages allowed.
- B. Coaches and spectators shall respect the emphasis of the YMCA's Youth Soccer Program towards the development of all participants (players, referees, and coaches). This is a **developmental, recreational league**.
- C. Coaches must visibly display the YMCA issued identification badge to be on the team's sideline during games.
- D. **If both Coaches and the Referee agree prior to start of game, Coaches may be permitted to be on field during play as long as they do not participate, impede or obstruct the players or Referee.**
- E. No one should be allowed to run along sidelines during play, be behind the goal lines, or be within 10 yards of goal lines.
- F. Coaches shall wait for Referee to stop play before coming onto the field to attend to an injured player (prevents more injuries).
- G. Parents and spectators should be on other side of field from coaches and players and shall not yell at or disrespect the players of either team, the coaches, the referees, or other spectators. Coaches are held responsible for parents' behavior.
- H. Referees may issue yellow/red cards for unsportsmanlike conduct.
- I. Coaches and players shall shake hands after each game. No "score-boarding", insults, or taunting allowed.